Towards a High Spatial High Temporal Synthesis of Sea-Ice Kinematics

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Key Questions

- How to make use of this technology to enhance the capabilities of regional icetethered buoys?
- What improvements are needed?

Considerations for Image Analysis Improvement

 Don't assume that one scale is sufficient to resolve such a complex system
Don't assume a continuum
A low correlation does not necessarily mean a wrong answer Hypothesis: Motion can be extracted from imagery in a scaled hierarchy coarse resolution of images - resolve large global translation - using linear methods finer resolution of images resolve smaller local non-rigid dynamics using higher order parametric motion models (affine, quadratic,...)

Motion resolved including linear deformation



Relative motion from two ERS-1 images from the Weddell Sea. Grey-scale correlation map. Thin black arrows 0.8km product. Thick black arrows 5 km product Thick white arrows validation vectors (Mark Drinkwater, JPL now ESA)

Source: recently accepted IEEE paper by Thomas, Geiger, and Kambhamettu, in press.



73% of pixel displacements compare to within 400m of validation data set20.5% of pixels in deforming regions6.5% of pixels currently remain unaccounted

RADARSAT: Jan 14 & 17

Model: Jan 20, 1998



CRREL Discrete Element Model



Every 4th velocity vector is shown.

GOAL Quantitative Image Animation



Usefulness to Ice-Tether Buoys?

- Lagrangian 400 m resolution satellitederived sea-ice motion products including deformation
- Have each of the synthesis pieces needed
- Great tool for surface flux determination.
- Proposals submitted to attempt synthesis.

